

**CITY OF COOS BAY**  
**Agenda Staff Report**

MEETING DATE	AGENDA ITEM NUMBER
February 3, 2015	

**TO:** Mayor Shoji and City Councilors

**FROM:** Randy Dixon, Operations Administrator

**THROUGH:** Jim Hossley, Public Works Director *JH*  
Rodger Craddock, City Manager *RC*

**ISSUE:** Acceptance of Emergency Grant to Repair Crab/Fishing Pier

**BACKGROUND:**

This grant was originally accepted by the URA on January 6, 2015. However, this project is not eligible for URA funding thus, as a matter of housekeeping, this item is being brought to the City Council for acceptance.

On October 25, 2014 Coos County experienced the first storm of the season, which generated high winds and extreme wave conditions that damaged the Crab/Fishing pier located near the Empire Recreational Boat Launch Facility. The storm caused the brackets on the pile beneath the deck to break off resulting in the deck collapsed. City staff applied for emergency grant through the Oregon Department of Fish and Wildlife (ODFW) in the amount of \$5,000, which is the maximum amount allowed under the emergency grant program. The City Council previously accepted a grant in amount of \$2,200 from the Oregon State Marine Board. Total cost to repair Crab/Fishing pier is \$24,100.00, thus, with the two grants, the City will be responsible for \$16,900.00.

**BUDGET IMPLICATIONS:**

The \$16,350.00 will come from Boat Ramps Maintenance line item (01-306-520-2313).

**ADVANTAGES:**

Reopen the Crab/Fishing pier for safe access.

**DISADVANTAGES:**

If repairs are not made to the crab/fishing pier, it will remain closed to the public. The cost of the repair will deplete the funds in the 01-306-520-2313 budget and thus we will be unable to do planned maintenance to floating docks this fiscal year.

**RELATED CITY GOAL:**

To maintain and improve the City's physical infrastructure and to provide quality services for current and future citizens

**ACTION REQUESTED:**

If it pleases the City Council, accept the grant award from ODFW in the amount of \$5,000.00